

# ART DEPARTMENT Senior High School



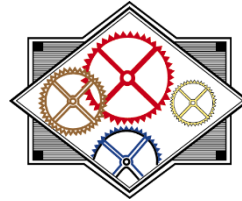
Arts &  
Communications



Business, Management  
Marketing & Technology



Health  
Science



Engineering/Manufacturing  
& Industrial Technology



Human  
Services



Natural Resources  
& Agriscience

VPAA – Meets Visual, Performing & Applied Arts Requirement

OLE – Meets Online Learning Experience Requirement

GR/MMC – Meets Graduation Requirements based on Michigan Merit Curriculum

SMR – Senior Math Related

CP – CTE Completer

C – Commitment Form

21F – Course Available through Section 21F: Expanded Virtual Learning

\*CAREER ZONES - Broad groupings of careers that share similar characteristics and whose employment requirements call for many common interests, strengths, and competencies.

**ADVANCED PLACEMENT ART HISTORY 1: PREHISTORIC – GOTHIC (VPAA/C) – L013** 10, 11, 12 0.5 credit

Advanced Placement Art History: Prehistoric through Gothic is a semester long course designed to provide students with an understanding, appreciation, and enjoyment of architecture, sculpture, painting, and other art forms within historical and cultural contexts. In this course, students examine major forms of artistic expression from Prehistoric times up to the Gothic era, and from a variety of cultures. Students will learn to look at works of art critically, with intelligence and sensitivity, and to analyze what they see. Interdisciplinary connections between art and other areas of study become evident as students learn the complexity of arts creation through the ages. Field trips, research, writing, and experimentation in hands-on projects are an integral part of this art history course.

*\*Course content may address skills pertaining to these potential Career Zones: Arts & Communications, Human Services*

**ADVANCED PLACEMENT ART HISTORY 2: RENAISSANCE – CONTEMPORARY (VPAA/C) – L017** 10, 11, 12 0.5 credit

Advanced Placement Art History: Renaissance through Contemporary is a semester long course designed to provide students with an understanding, appreciation, and enjoyment of architecture, sculpture, painting, and other art forms within historical and cultural contexts. In this course, students examine major forms of artistic expression from the Renaissance era up to Contemporary art trends of the world. Students will learn to look at works of art critically, with intelligence and sensitivity, and to analyze what they see. Interdisciplinary connections between art and other areas of study become evident as students learn the complexity of arts creation through the ages. Field trips, research, writing, and experimentation in hands-on projects are an integral part of this art history course.

*\*Course content may address skills pertaining to these potential Career Zones: Arts & Communications, Human Services*

**ADVANCED PLACEMENT 2-D DESIGN (VPAA/SMR/C) – L014**

11, 12

1.0 credit

PREREQUISITE: Experience in 2-D Art

This is a full year course which provides an in-depth study of 2-D concepts. This class is recommended for serious students who seek to expand their proficiency as 2-D artists, who are willing to work additional hours outside class time. Students will increase their understanding of the elements and principles of design while working with a variety of media that may include but are not limited to; drawing, graphic design, digital imaging, photography, collage, fabric design, weaving, illustration, painting, and printmaking.

At the completion of this course, students may submit a portfolio for Advanced Placement credit. This portfolio is intended to address two-dimensional design issues. Design involves purposeful decision-making about how to use the elements (line, shape, value, color, texture, and space) and the principles (unity/variety, balance, repetition, contrast, rhythm, proportion/scale, and figure/ground relationships) in an integrative way. The portfolios of 25-30 works of art will be judged on three sections: quality, concentration, and breath, which all carry equal weight.

*\*Course content may address skills pertaining to these potential Career Zones: Arts & Communications*

**ADVANCED PLACEMENT 3-D DESIGN (VPAA/SMR/C) - L015**

11, 12

1.0 credit

PREREQUISITE: Experience in 3-D Art

This is a full year course, which provides an in-depth study of 3-D Concepts and will address sculptural issues. Students may take this course after having completed the prerequisites of 3-D Studio Concepts/Design. This class is recommended for serious students who seek to expand their proficiency as 3-D artists, who are willing to work additional hours outside class time. Students are asked to demonstrate their understanding of the Design Principles (unity/variety, balance, repetition, contrast, and rhythm, proportion/scale, and figure/ground relationships) as they relate to depth and space. The Design Principles can be articulated through the visual elements (mass, volume, color, light, form, plane, line, and texture).

At the completion of this course, students may submit a portfolio for AP credit. For this portfolio, students are asked to demonstrate mastery of 3-D design through any 3D approach, including but not limited to: figurative or nonfigurative sculpture, architectural and industrial design models, metal smithing, ceramics, furniture, and three-dimensional fibers. The portfolio of 25-30 works of art will be judged on three sections: quality, concentration, and breath.

*\*Course content may address skills pertaining to these potential Career Zones: Arts & Communications*

**ADVANCED PLACEMENT DRAWING (VPAA/SMR/C)– L016**

11, 12

1.0 credit

PREREQUISITE: Experience in art and design work

This is a full year course which provides an advanced study of drawing concepts. This course addresses light and value, line quality, rendering a form, composition, surface manipulation, and illusion of depth. The class will explore a variety of techniques and mediums, including (but not limited to) painting, printmaking, graphite and charcoal drawing, collage, ink, and pastel chalk. Abstract, observational, and inventive works may be used to demonstrate competence.

Students may take this course after having completed the prerequisite of 2-D Studio Concepts/Design. This class is recommended for serious students who seek to expand their proficiency as 2-D artists. Students may submit a portfolio at the conclusion of the course for Advanced Placement credit. A portfolio must consist of 25-30 works of art which will be judged on quality, concentration, and breath.

*\*Course content may address skills pertaining to these potential Career Zones: Arts & Communications*

<b>ART FOUNDATIONS</b> (VPAA) - L020	9, 10, 11, 12	0.5 credit
<p>Students will gain an understanding of composition by working with the Elements of Art and Principles of Design. This class will provide training and development in a variety of media which includes, but is not limited to drawing, painting, printmaking, sculpture, and digital art. Sculpture can include, but is not limited to, ceramic arts, fiber arts, jewelry and assemblage. This course helps develop drawing and design skills using nature, figures, still-life, and perspective studies. Design, composition, and vocabulary will engage and enhance students in critical thinking, problem solving, and application. The study of art history and its impact on contemporary life will enhance each student's cultural awareness while preparing students for a productive career in art. Students will have the opportunity to enter local, state, and/or national competitions and exhibit their art work.</p> <p><i>*Course content may address skills pertaining to these potential Career Zones: Arts &amp; Communications</i></p>		
<b>SCULPTURE I</b> (VPAA/SMR) – L030	10, 11, 12	0.5 credit
<p>PREREQUISITE: Art Foundations</p> <p>This intermediate level semester course is designed for students to learn the Principles of Design. Students will explore techniques such as modeling, casting, and experimental sculptural processes. Students will learn, but will not be limited to: clay, fibers, plaster, metals, resin and teacher choice materials This intermediate course will prepare students for pathways for future courses. Students will explore art history, art in society, and art careers.</p> <p><i>*Course content may address skills pertaining to these potential Career Zones: Arts &amp; Communications</i></p>		
<b>DRAWING/PAINTING I</b> (VPAA/SMR) – L040	10, 11, 12	0.5 credit
<p>PREREQUISITE: Art Foundations</p> <p>This intermediate level semester course is designed for students to learn the Principles of Design. Students will explore tradition materials and techniques. Students will learn, but will not be limited to, graphite, charcoal, pastel, and transparent painting mediums (watercolor, gouache and or ink). This intermediate course will prepare students for pathways for future courses. Students will explore art history, art in society, and art careers.</p> <p><i>*Course content may address skills pertaining to these potential Career Zones: Arts &amp; Communications</i></p>		
<b>SCULPTURE II</b> (VPAA/SMR) – L050	10, 11, 12	0.5 credit
<p>PREREQUISITE: Art Foundations</p> <p>This intermediate level semester course is designed for students to learn the Principles of Design. Students will explore techniques such as carving, assemblage and experimental sculptural processes. Students will learn, but will not be limited to: clay, fibers, plaster, metals, wood, stone, found objects, wire and teacher choice of materials This intermediate course will prepare students for pathways for future courses. Students will explore art history, art in society, and art careers.</p> <p><i>*Course content may address skills pertaining to these potential Career Zones: Arts &amp; Communications</i></p>		
<b>DRAWING/PAINTING II</b> (VPAA/SMR) – L060	10, 11, 12	0.5 credit
<p>PREREQUISITE: Art Foundations</p> <p>This intermediate level semester course is designed for students to learn the Principles of Design. Students will explore experimental materials and techniques. Students will learn, but will not be limited to, graphite, charcoal, colored pencil, pastels, and opaque painting mediums (acrylic, oils and or ink). This intermediate course will prepare students for pathways for future courses. Students will explore art history, art in society, and art careers.</p> <p><i>*Course content may address skills pertaining to these potential Career Zones: Arts &amp; Communications</i></p>		

<b>PORTFOLIO PREP: DRAWING AND PAINTING</b> (VPAA/SMR) – L065	11, 12	0.5 credit
PREREQUISITE: Drawing and Painting I or II		
This advanced level semester course is designed for students to build upon the concepts and techniques learned in Drawing and Painting I & II. This course is designed to be primarily student driven and will focus on portfolio preparation for college admissions and competitions. This advanced course also prepares students for pathways for future courses. Students will explore art history, art in society, and art careers. <b>Course may be repeated for an additional semester.</b>		
<i>*Course content may address skills pertaining to these potential Career Zones: Arts &amp; Communications</i>		
<b>PROFOLIO PREP: SCULPTURE</b> (VPAA/SMR) – L066	11, 12	0.5 credit
PREREQUISITE: Sculpture I or II		
This advanced level semester course is designed for students to build upon the concepts and techniques learned in Sculpture I & II. This course is designed to be primarily student driven and will focus on portfolio preparation for college admissions and competitions. This advanced course also prepares students for pathways for future courses. Students will explore art history, art in society, and art careers. <b>Course may be repeated for an additional semester.</b>		
<i>*Course content may address skills pertaining to these potential Career Zones: Arts &amp; Communications</i>		
<b>FILM MAKING</b> (VPAA) – L070	10, 11, 12	1.0 credit
This course is a combination of study and production in one of the most exciting of the visual arts. The history of film is introduced along with basic instruction in camera, lighting, filming, and linear and non-linear editing techniques. Video instruction provides students with the opportunity to understand and use video cameras and equipment. The production aspect of the course involves film theory, animation, storyboarding, script development, live action films, video production and editing. The study of commercials, short films, movies, and student work will develop appreciation for this medium. Students are additionally required to create an exit portfolio of work in filmmaking.		
<i>*Course content may address skills pertaining to these potential Career Zones: Arts &amp; Communications, Business, Management, Marketing, and Technology</i>		
<b>ADVANCED STUDIO FILM</b> (VPAA) – L071	11, 12	1.0 credit
PREREQUISITE: Film Making		
Students will continue to enhance their experience of film making using advanced techniques, and equipment. Students will apply their previous problem-solving training in areas of concentration for Public Service Announcements, Television Commercials, as well as Short Stories and Documentary Films under thirty minutes.		
Location shooting is recommended in addition to studio work. Studio sound, lighting and additional equipment will enhance the film making experience. Students are additionally required to create an exit portfolio of work in film making, as well as encouraged to produce a complete artist digital portfolio for college entrance and or job placement.		
Upon successful completion of the course, presentation of a film making portfolio and an Instructor's letter, an Articulation agreement with Macomb Community College may be activated. Students must additionally hold a grade of B+ or higher for the articulation agreement to be in effect.		
<i>*Course content may address skills pertaining to these potential Career Zones: Arts &amp; Communications, Business, Management, Marketing, and Technology</i>		

**PHOTOGRAPHY I (VPAA) – L080** 10, 11, 12 1.0 credit

PREREQUISITE: Art Foundations

Students will become familiar with basic operations of various cameras. Various lenses, filters, films, and papers may be used. Students will learn the aesthetics of making good images as well as the mechanics of producing them. Darkroom work or digital workflow will introduce students to methods of printing and enlargement using a variety of films/media, filters, papers, and printing techniques. Each student will develop an exit portfolio of images that will include a variety of themes and techniques and will reflect the student's achievement and interest. Digital capturing and manipulation of images will also be introduced, both for photographic correction and for photographic expression.

*\*Course content may address skills pertaining to these potential Career Zones: Arts & Communications, Business, Management, Marketing, and Technology*

**ADVANCED STUDIO PHOTO (VPAA) – L076** 11, 12 1.0 credit

PREREQUISITE: Photography I

Students will continue to enhance their experience of photography using advanced techniques, and equipment. Students will apply their previous problem-solving training in areas of concentration for commercial, close up/macro photography, as well as portrait photography and fashion photography.

Location shooting is recommended in addition to studio work. Studio lighting for close up/macro photography, commercial and portrait photography will be available. Students are additionally required to create an exit portfolio of work in photography, as well as encouraged to produce a complete artist digital portfolio for college entrance and or job placement.

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**MULTI-MEDIA (VPAA/SMR) – L550** 10, 11, 12 1.0 credit

Multi-Media Production is an excellent capstone course for students who need Digital Art Portfolio's for Scholarships, or digital CD's for college AP exams. Multi-Media is also for students who wish to pursue a career in digital media. Students will enhance and continue to explore their digital experience of art using advanced techniques, equipment, and software. Multi-Media uses the Apple platform which will provide both basic digital and industry standard software usage such as iLife, Final Cut Pro, and Adobe Creative Suite. Basic and advanced digital still and video cameras, lighting and sound equipment will be used and explored in addition to basic television production.

Units of study will include digital image manipulation and graphic design, text design, digital print layout, commercial photography, film, and television production and editing along with personal Digital Portfolio and DVD presentation work. Some location shooting is recommended in addition to daily studio work. The use of studio sounds; lighting and additional equipment will enhance their digital media experiences. Students are required to create an exit portfolio of digital artwork, as well as encouraged to produce a complete artist digital portfolio for AP, college entrance and or job placement.

*\*Course content may address skills pertaining to these potential Career Zones: Arts & Communications, Business, Management, Marketing, and Technology*

SHARED TIME: May require travel to another building

CTE Visual Technology is a Career and Technical Education program which is organized to meet the needs of students who wish to pursue a career in new media or to enhance their technological skills in areas such as film production, graphic design, computer illustration, and multimedia. The skills learned in this class can also be the foundation of those who are interested in gaming design, fashion design, interior design, or animation programs in college. Units of study include elements and principles of design, digital photography, digital imagery manipulation, text design, digital print layout, computer illustration, film production, video graphics, visual effects, and DVD authoring for portfolio compilation.

Students will use industry level software including the Final Cut Pro Studio Suite, AutoDesk Maya, plus Adobe products such as Photoshop, Illustrator, In-Design, and After Effects. Researching a career of interest will include contacting and interviewing a professional in the industry. Students gain experience by competing in a variety of print and video competitions. Participation in SkillsUSA allows students to compete in their skill area as well as learn and practice leadership skills and techniques.

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